PROFESSIONALIZING CLUB 7000



Customer	Youth Clubs of Fredericia – Klub 7000
Task	Sharing and boosting the professional knowledge among the youth clubs. The method will be based on actual cases and will include "The 7 aspects of pedagogy"; it should appeal to everyone and moreover include playing/competition in a way that the participants will find relevant and engaging.
Origin	After the the joining of municipalities the 10 youth clubs of Fredericia are working on a mutual basis which includes a mutual conception of good club acivity within the municipality.
Solution	A board game used in connection with a course of development which stimulates reflection, feedback and debate among the players through the combination of cases and category questions. Everyday life is put at work through actual cases plus methods such as Rokkjær and Hildebrandt-Jensen's 7 aspects of pedagogy and De Bono's Thinking Hats.
	The game will be specificly developed for each individual organization/institution and will therefore form an obvious, relevant and vivid laboratory for pedagogy. A place where experimental thoughts and ideas can evolve safely so that everyone may contribute in enriching others with their knowledge and at the same time get enriched themselves.
Results	 sharpening the professional identity and the mutual language concerning the primary assignments a free debating-zone where compulsory everyday-actions don't restrain the good solutions
Testimonial	"Reliability and efficiency were the key words when MillerQuest in cooperation with Klub 7000 in the Municipality of Fredericia created a board game, which exercises the educational reflections and primary assignment of the pedagogues in the youth clubs and adventure playgrounds of Fredericia."
	Jesper Larsen, Head of the Fredericia Youth Clubs:

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